

Subterranean Masquerade Lighting Equipment and Setup

The design is a basic band stage with front, top and back cover.

- 1 fixture for Each band member position (etc) , either from top ,front or back
- 1-3 rows of hanged moving heads with ColorWash and ColorSpots Fixtures
- 1 row of Beam Fixtures and RgbParcans at the back of the stage

Fixtures:

- Front Open White , 3 Channels of par64s divided to Left/Center/Right
- Back Open White ,5 Channels of par64s divided to Left/Front/Center/Front/Right
- Band Positions ,8 Etc Source4/Leko/VeryNarrowSpot , 1 for each band member+1
- Static Color, 8 Led/RgbFixtures ,located On Stage
- Front Color Wash, 8 Mac301/Aura/JbLed– MovingHead Color Wash with Zoom
- Back Color Wash, 8 Mac301/Aura/JbLed– MovingHead Color Wash with Zoom
- Back Raw Floor, 8 Sharpy Beam Fixtures , Located on Flightcases at Backstage
- ColorSpots, 12 Mac700/AlphaSpot/... ,Hunged at 2 Rows as possible

See Stage Plot for setup and positions

Control Desk should be placed in FOH next to the Sound Console.

Control Desks required: Martin M Series (m2go-m1-m6), Ma Grandma2, Chamsys Q

Martin is Preferable.

Optional DMX-IN Connection on console for added control via ARTNET or DMX

All setup and installation should be attended by the local crew/ rental/ house tech.

Final positions and adjustments will be made alongside the production's light tech.

Support Tech. should be present during preparations and show on stand by.

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